

Event Procedures

- *Receivers will be required for all divisions at every event (you can purchase one at the track for \$100 or rent one for \$10 per night. Ear buds are \$25 at the track)
- *No two-way radios are allowed
- *Unless otherwise stated prior to the event, Draw will close at 6pm on race night. If you sign in at 601pm or later, you will start at the tail of your heat race. If your class is scheduled to qualify that night and you are late to sign in/draw, you will qualify last and moved back one row of your heat race.
- *All races utilize double file lineups to begin the race
- *If there is a single car accident before the first lap is completed, that car will go to the tail on the restart
- *Multiple car accidents before the first lap is completed will trigger a complete restart
- *Once the initial green flag falls on a race, any car that exits the track or enters the hot pit for repairs will restart at the tail of the field
- *All restarts will be Delaware Double file restarts. (Leader restarts up front by himself, remainder of field will line up with second place choosing to line up on the inside or outside)
- *If we fail to complete a lap in 3 tries of any double file start or restart, we will line the field up single file until we get a successful start/restart.
- *A lap will be considered complete once the whole field crosses the finish line

Points Breakdown

Heat race

- 1. 10
- 2. 7
- 3. 5
- 4. 3
- 5. 1

Feature

- 1. 100
- 2. 90
- 3. 85
- 4. 80
- 5. 75
- 6. 72
- 7. 69
- 8. 66
- 9. 63
- 10. 60
- 11. 58
- 12. 56

- 13. 54
- 14. 52
- 15. 50
- 16. 48
- 17. 46
- 18. 44
- 19. 42
- 20+. 40

20 Show up points if a driver makes a lap in hot laps, qualifying, or heat race but does not start the feature.